

Ultimate SLAM? Robust Visual SLAM with Events, Images and IMU

DEMO!

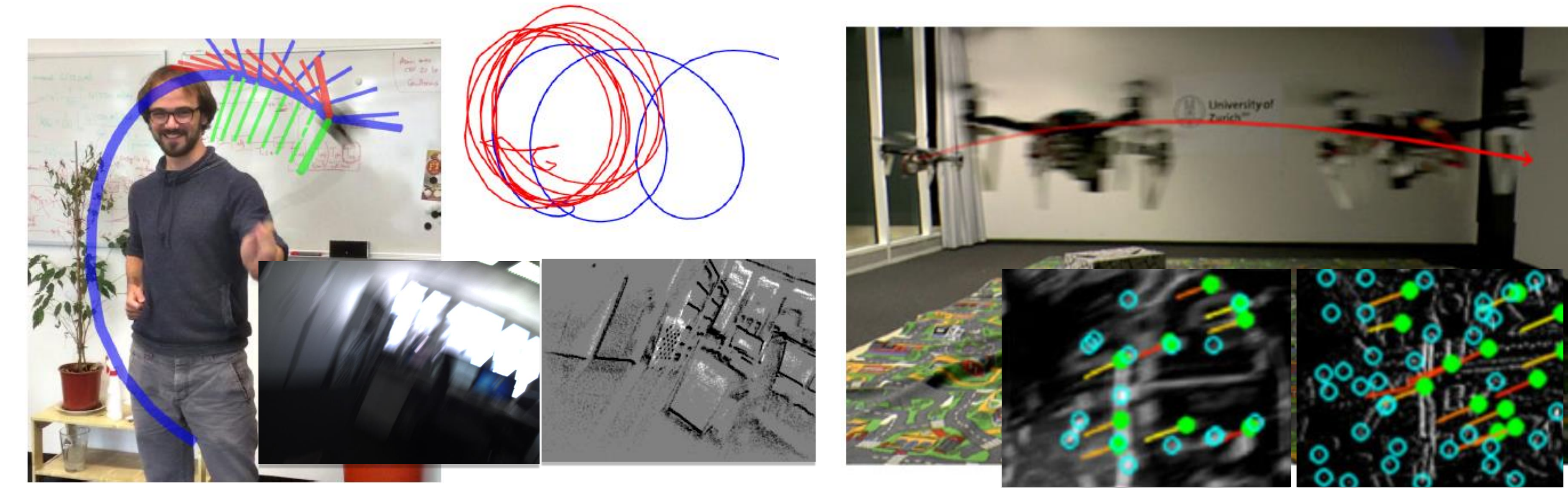
Antoni Rosinol Vidal, Henri Rebecq, Timo Horstschafer, Davide Scaramuzza

Motivation: SLAM with standard cameras is not robust to scenes characterized by high dynamic range (HDR), motion blur, and low light.

Goal: By combining a standard camera with an event camera and an IMU, we unlock SLAM scenarios with unprecedented performance at very high speed, HDR, and even low light.

Key properties:

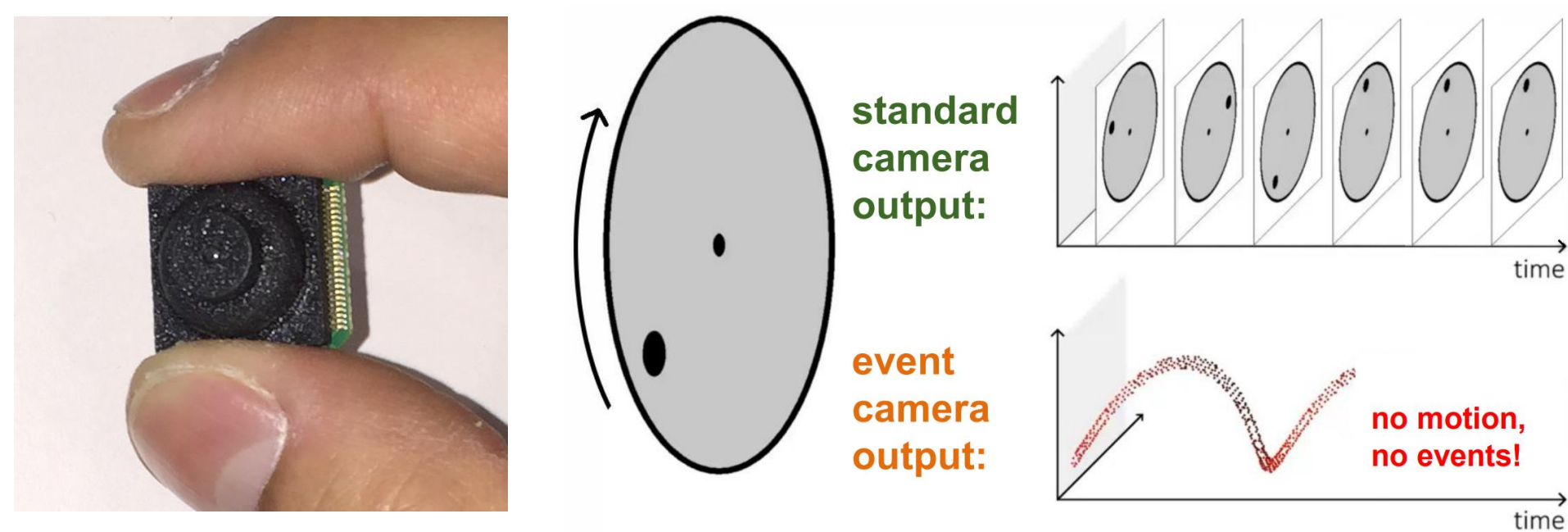
- 6-DOF tracking using **events, frames, and IMU**
- Works even in **high-speed** and **HDR** scenes, where standard cameras fail.
- **Tightly-coupled** sensor fusion.
- **Real-time** on a smartphone CPU.



High-speed Tracking

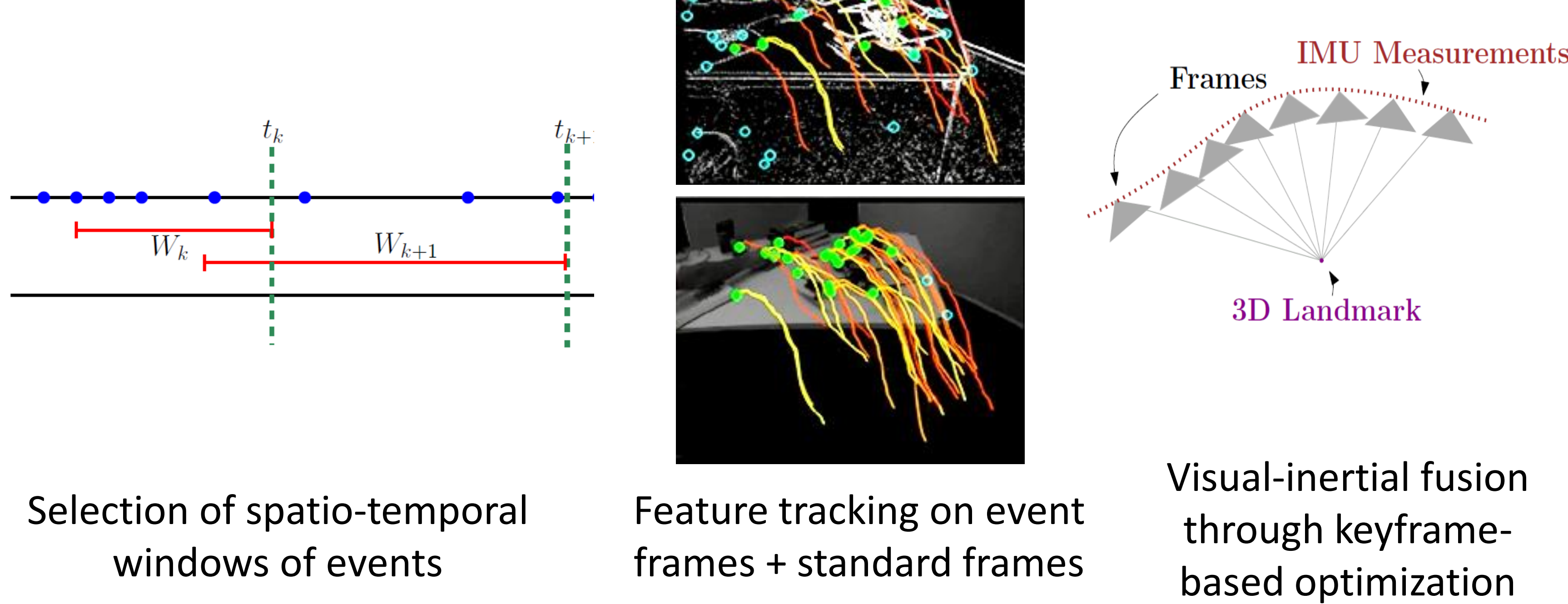
Drone control in a dark room

What is an event camera?



- Only transmits **brightness changes**.
- Output is a stream of **asynchronous events**.
- **Advantages:** low latency, no motion blur, HDR.

Approach



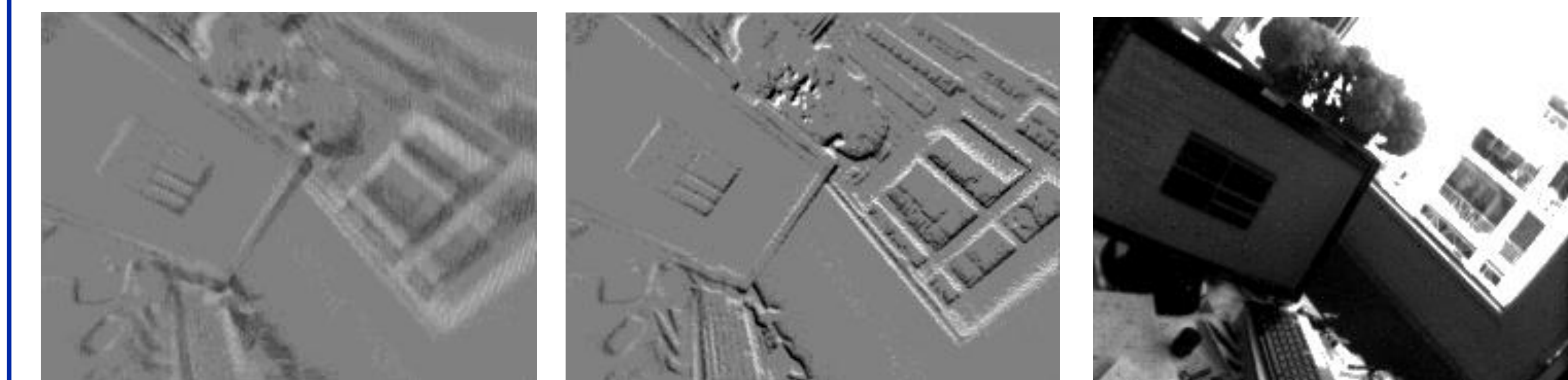
Selection of spatio-temporal windows of events

Feature tracking on event frames + standard frames

Visual-inertial fusion through keyframe-based optimization

1. Synthesize motion-compensated event frames using the camera motion and scene structure.
2. Track features across event frames & standard frames (KLT)
3. Refine the camera trajectory and scene structure using keyframe-based non-linear optimization [2]

Motion Compensation



Raw

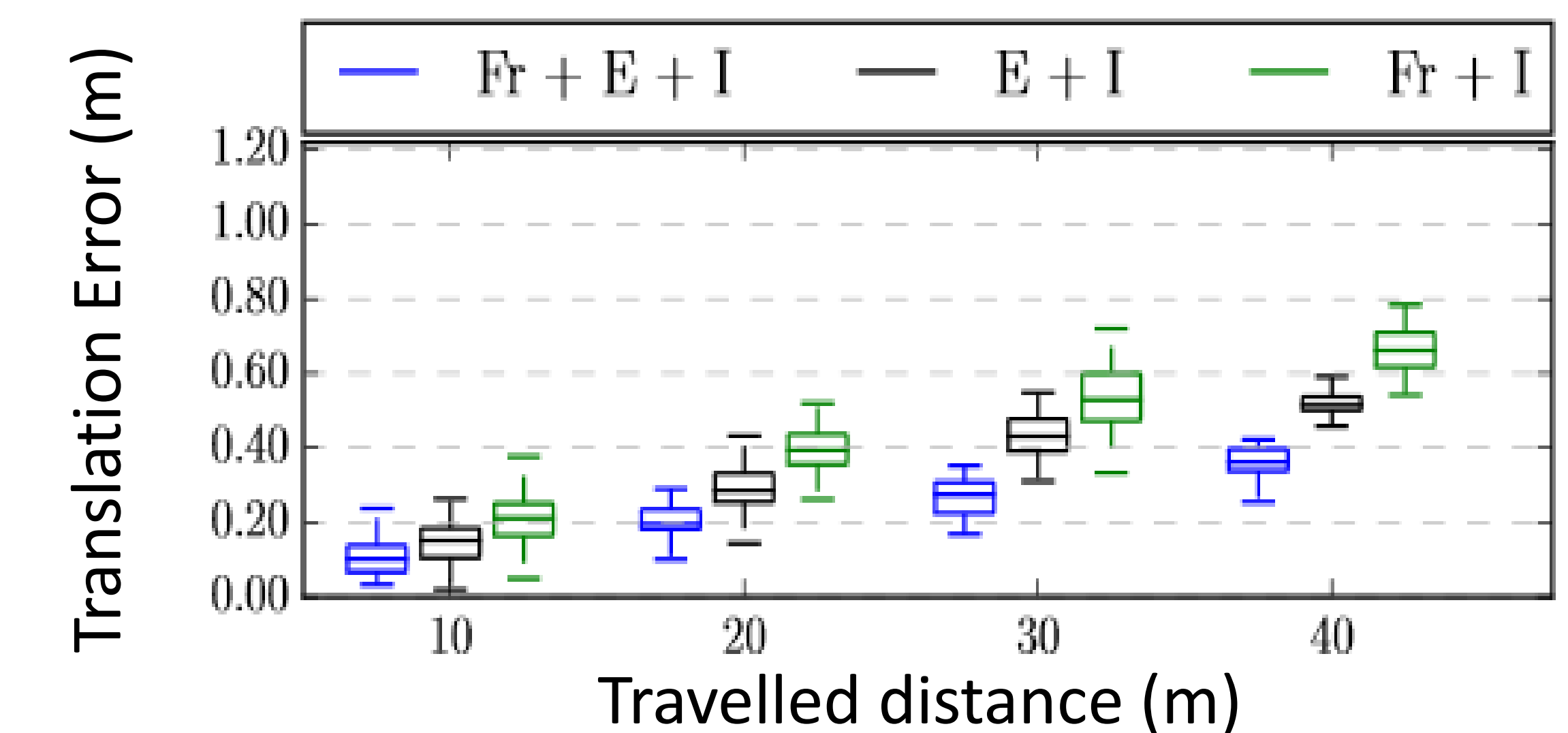
Motion compensated

Standard Frame

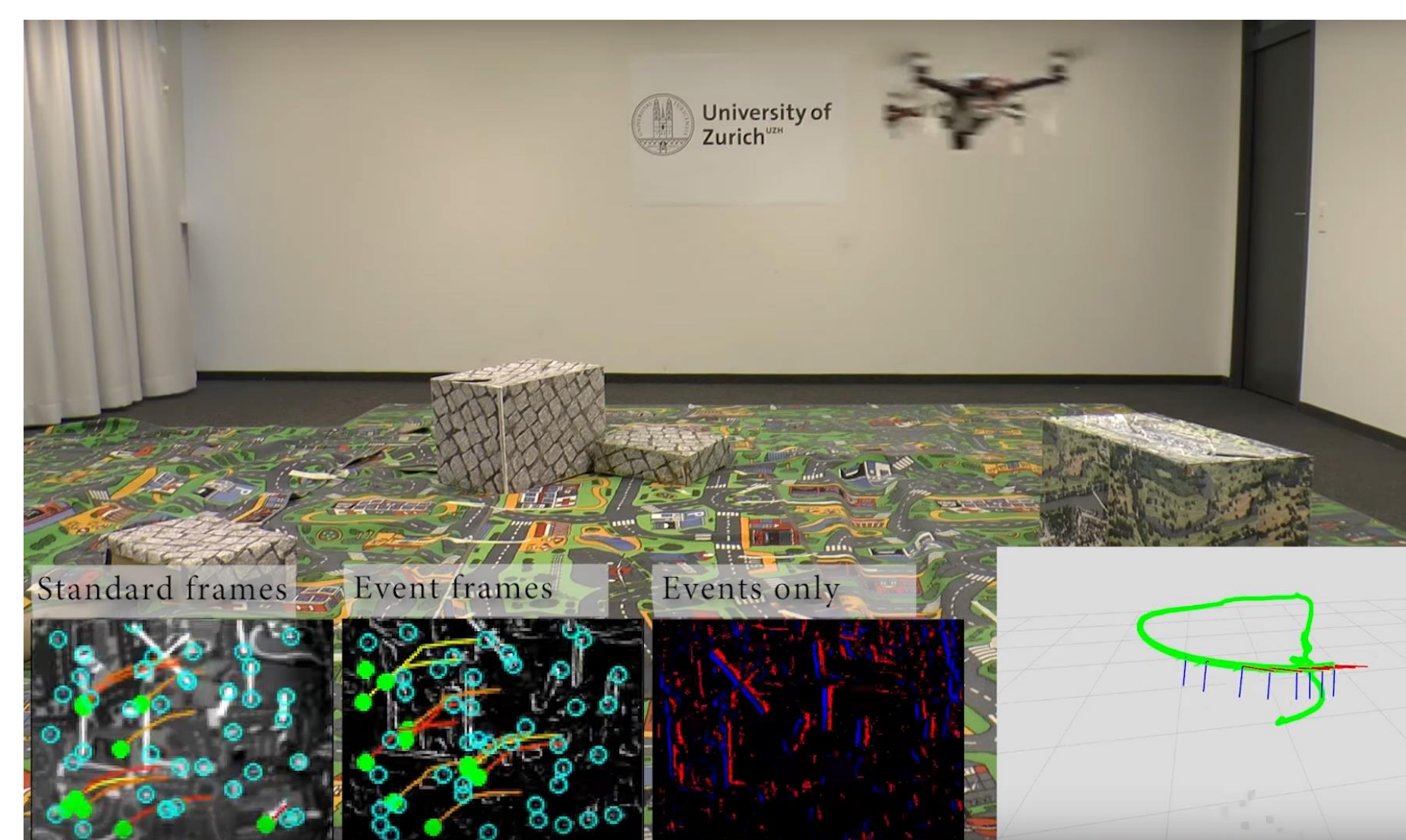
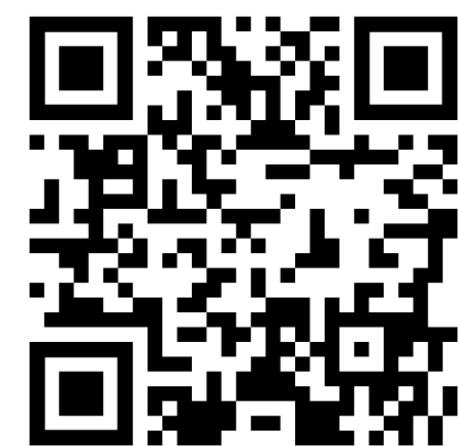
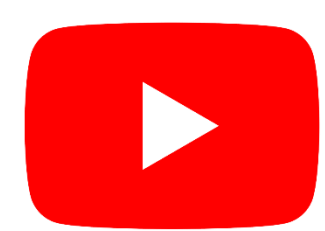
Results

Evaluation on the Event Camera Dataset [3]

85% accuracy gain over frame-based visual-inertial odometry!



Watch video!



- References:** [1] Rosinol et al., *Ultimate SLAM?*, IEEE RAL'18. [3] Mueggler et al., *The Event Camera Dataset and Simulator*, IJRR'17.
 [2] Leutenegger et al, *OKVIS*. IJRR'15.